			PE C.	urriculum Threads			
	Early Years	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Multi- Skills		<ul> <li>Perform balances using a number of different parts of the body.</li> <li>Run on the balls of the feet, concentrating on coordination, not speed.</li> <li>Co-ordinate the upper and lower body together.</li> <li>Move with greater precision and control.</li> <li>Use timing to aim, stop and guide an object.</li> <li>Aim a variety of balls and equipment accurately</li> <li>Use controlled movement to travel in different ways.</li> <li>Quickly change direction whilst running, with control and fluency.</li> <li>Use agility, balance and co-ordination when performing activities.</li> </ul>	Learn about a stable base and losing balance.  Move the body in a variety of ways.  Know how to throw a ball at the right speed and strength.  Be able to copy a partner and change speed and direction.  Explore different ways of twisting and turning.  Play fairly and understand the rules of a game.	Change the centre of balance to different parts of the body.  Use hand-eye coordination to keep control of an object.  Use agility, stopping and turning in a game.  To observe and be aware of others' speed and try to match it.  Use hand-eye coordination to balance, carry and travel with an object.  Focus and concentrate on the skills learned and use them effectively.			

		PE Cu	irriculum Threads			
Early Ye	ars Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	<ul> <li>Practise travelling movements with a change in direction.</li> <li>Develop gestures and ways of travelling.</li> <li>Understand beats in the music.</li> <li>Move in time to the music, travelling, gesturing and jumping.</li> <li>Dance to beats of four or eight.</li> <li>Perform dance moves that flow smoothly from one to the next.</li> <li>Use gesture as an image in dance.</li> <li>Perform a dance in time to music and with fluency.</li> </ul>	<ul> <li>Show contrasting movements with strength and clarity.</li> <li>Explore performing actions in response to stimuli.</li> <li>Explore ideas by experimenting with actions, dynamics, directions and levels.</li> <li>Explore patterns of movement with a partner.</li> <li>Explore the medieval ballroom dance theme.</li> <li>Work in small groups and develop phrases of movements.</li> <li>Link contrasting movements.</li> <li>Link contrasting movements together to make a short dance sequence.</li> <li>Improve independent movement from one phrase to another.</li> <li>Perform a complete dance with clarity and flow, showing changes in levels and speed.</li> </ul>	Count beats and change direction while dancing. Keep count and tempo while dancing. Develop African dance steps with clarity and rhythm. using own ideas. Learn new African steps and develop them. Maintain a consistent tempo throughout the dance, using counting. Learn how to work co-operatively with others to create a new dance. Create a story of harvest using African dance steps. Devise African style dance steps and patterns. Tell a story using gestures and step patterns with fluency. Dance to the beat and keep time.	Perform a line dance using a range of movement patterns.  Develop and improve dancing and performance skills.  Develop an understanding of how to prepare for a dance performance.  Identify the key skills needed to provide accurate and tactful evaluative feedback to peers.	Perform a Bollywood dance using a range of movement patterns.  Develop and improve dancing and performance skills  Identify the key components of successful dancing and understand how to apply them to own sequences.  Identify the key skills needed to provide accurate and tactful evaluative feedback to peers.	<ul> <li>To observe and understand the style of street dance.</li> <li>To learn some street dance moves and devise poses.</li> <li>To learn new moves that can be developed into a dance.</li> <li>To explore dance patterns and moving to the beat.</li> <li>To know how to use expressive movements in dance.</li> <li>To work with a partner to create a short dance phrase.</li> <li>To work as a group and co-operate to adapt two routines and put them together.</li> </ul>

			PE Cu	irriculum Threads			
	Early Years	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics		<ul> <li>Travel in different directions at different speeds and levels.</li> <li>Link three moves together while travelling, aiming to change level, speed and direction.</li> <li>Link isolated moves and shapes when travelling.</li> <li>Explore rolling movements as a way of travelling.</li> <li>Explore travelling to move along, over, around onto and off a bench.</li> <li>Travel with a focus on changing direction and level, using small equipment.</li> <li>Use a variety of small equipment to perform a travelling sequence, using all of the skills learned so far.</li> </ul>	Learn to perform balances and movements, and combine them into a routine.  Link balances with other travelling moves, moving smoothly into and out of the balances.  Safely use benches and mats to develop sequences.  Work with a partner to create a sequence of gymnastic actions.  Use benches and mats to explore balances on different levels.  Safely move around the equipment, using previous knowledge.  Mirror and match a partner.	Be able to jump with a stable, safe landing.  Try different ways of jumping.  Explore a variety of jumps.  Be able to land safely when jumping from a bench.  Use other skills learned to vary jumps.  Link jumps into sequences.  Use the skills learned to work as a group to create complex shapes at different levels.  Co-operate in a group.  Use a different stimulus to create a sequence.  Use all skills previously learnt to develop a sequence.  Analyse own and others' performance	Use and refine the following skills: flexibility, strength, balance, power and mental focus.  Learn how to perform symmetrical and asymmetrical and asymmetrical balances with a partner and put them into a sequence.  Use linking moves to maintain the fluency of a sequence.  Adapt a sequence.  Perform gymnastic moves using a piece of equipment.  Use own and others' body weight to balance.  Add interest to a sequence by varying movement or balance.  Add interest to a sequence.  Add interest to a sequence.  Make up longer sequences and perform them with fluency and clarity of movement.  Develop the skill of critique, including the ability to identify strengths and areas for improvement.	Perform new gymnastic moves with control and accuracy. Recap on linking moves and understand how they will be used in developing sequences. Learn how to work cooperatively with a partner to produce a sequence. Learn how to link moves together with fluency and good body tension. Learn new counterbalance skills with a partner. Include counterbalance skills in a short sequence. Understand the value of posture and body tension when performing. Complete a sequence of balances and moves at the same time as a partner, in unison. Complete a sequence of balances and moves before or after a partner, in canon. Make up longer sequences and perform them with fluency and clarity of movement. Develop the skill of critique, including the ability to identify strengths and areas for improvement.	<ul> <li>To use and refine the following skills: fleribility, strength, balance, power and mental focus.</li> <li>To co-operate with others.</li> <li>To develop skills for movement, including rolling, bridging and dynamic movement.</li> <li>To use own and others' bodyweight to balance.</li> <li>Add interest to a sequence by varying the movements.</li> <li>To complete a sequence of balances and moves in unison with a partner.</li> <li>To complete a sequence of balances and moves in canon with a partner or group.</li> <li>To make up longer sequences and perform them with fluency and clarity of movement.</li> <li>To develop the skill of critique, including the ability to identify strengths and areas for improvement.</li> </ul>

	PE Curriculum Threads												
	Early Years	Year 1	Year 2	Year 3		Year 4	Year 5	Year 6					
Gymfit		Perform using s	agility and co-ordir imple movement patter ovements, as well as a ordination.	ns.	•	Perform a simple ball-skill circuit with understanding and accuracy.  Work with a partner in a skill-based situation.  Self-motivate and motivate others.  Work collaboratively with a partner.  Evaluate own and others' performance.  Understand how sport-specific skills can be put into a circuit.  Perform indoor athletics events and understand their adaptations.  Motivate self and others to perform well.  Demonstrate correct technique in most activities.		Develop a personal programme that is suitable for each child, using the knowledge and understanding they have learned from previous fitness sessions.					

	PE Curriculum Threads											
	Early Years  • Move at different	Year    Know how to travel in	Year 2  Run with a change	Year 3  Look up when running.	Year 4  • Learn how to modify	Year 5  • Co-ordinate	Year 6 • To run efficiently for					
Athletics	speeds.  Run at different speeds and in different directions.  Jump as far as you can using different types of jumps.  Throw accurately.  Throw ar roll towards a target.	different ways.  Be able to change from fast to slow.  Know how to hop, and how to hop, travel and land safely on two feet.  Know how to throw safely.  Throw in a variety of ways.  Decide which throwing method is best for distance.  Run with good balance and coordination.  Know how to jump from two feet.  Explore which is the best way to jump to cover a distance.	of speed.  Change direction when running, while maintaining balance.  Use arms when jumping.  Jump with balance and fluency.  Know how to throw for distance.  To run in a relaxed way and with balance when jumping over an obstacle.  Know the difference between running for speed and running for distance.	<ul> <li>Run at different speeds.</li> <li>Change direction.</li> <li>Know how to throw in a variety of ways.</li> <li>Use legs as well as arms when throwing.</li> <li>Know how to perform a standing long jump, understanding the rules.</li> <li>Know how to receive the baton.</li> <li>Select an appropriate pace.</li> <li>Work as a team.</li> <li>Know which techniques to use for long-distance running and which to use for short-distance running.</li> <li>Know how to start a race correctly.</li> <li>Know how to compete in a sporting way, showing an understanding of rules.</li> </ul>	stride length, arm action and knee lift to select and maintain appropriate running paces for different distances.  • Learn the pull technique for throwing.  • Throw and retrieve implements safely.  • Describe the effect of different throwing positions.  • Sprint a short distance as part of a team.  • React quickly to a stimulus.  • Demonstrate good running technique when jumping over obstacles.  • Understand how to perform a standing broad jump - (two feet to two feet).	arms and legs to help run faster.  • Jump as far as possible using different techniques. • Throw with consistent accuracy. • Accurately demonstrate the correct running technique for optimum speed.						

	PE Curriculum Threads												
	Early Years	Year I	Year 2	Year 3	Year 4	Year 5	Year 6						
Swimming						<ul> <li>Correctly enter and exit the water.</li> <li>Be able to place faces underwater and blow bubbles.</li> <li>Float with increasing independence (away form flotation aids).</li> <li>Glide/float across the water.</li> <li>Glide and kick across the water.</li> <li>Co-ordinate arm and leg action to swim across the pool.</li> <li>Swim freestyle and breathe correctly for a width of the pool.</li> <li>Use a range of strokes to travel through the water.</li> </ul>							

			PE Cur	riculum Threads			
	Early Years	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Throwing and Catching Invasion Games		Control a ball using hands.  Understand the correct technique for catching.  Consolidate and practise throwing a ball underarm.  Explore striking balls of different sizes using their hands and equipment.  Throw and catch a ball to self and a partner  To know how to stop and retrieve a ball (a fielding skill).  Practise throwing to a target.  Catch the ball with good technique.  Play a game using striking and fielding skills.  Know how to make contact with a ball using different bats or rackets.  Use striking skills to play a game.  Know the tactics and skills to use in order to win a game.	<ul> <li>Know how to throw a ball underarm with accuracy.</li> <li>Practise catching skills.</li> <li>Know the correct technique for striking a ball from a tee.</li> <li>Receive and return a ball.</li> <li>Know the best technique for catching.</li> <li>Explore catching different balls.</li> <li>Know the overarm throw technique and when to use it.</li> <li>Aim for accurate throwing and consistent catching and striking.</li> <li>To know the tactics and skills to use in order to win a game.</li> </ul>	Be able to travel whilst keeping a ball under control.  Keep the ball under control using a hockey stick.  Dribble with a ball at speed.  Shoot with power towards a goal.	<ul> <li>Know how to dribble a ball, change direction and maintain control.</li> <li>Be able to run with ball.</li> <li>Be able to turn with a ball.</li> <li>Know how to pass a ball.</li> <li>Work as a team.</li> <li>Improve accuracy of passing by using a target.</li> <li>Learn how to receive a ball.</li> <li>Dribble with control.</li> <li>Learn how to support other players in a team.</li> <li>Know how to communicate with team members.</li> <li>Learn what skills might be used to stop someone</li> <li>scoring.</li> <li>Learn how to attack as team.</li> <li>Play as a team.</li> <li>Travel with equipment in a variety of ways.</li> <li>Send an object towards a specific target.</li> <li>Receive a ball with hands or feet.</li> <li>Send a ball accurately to keep it away from a defender.</li> </ul>	<ul> <li>Apply the footwork rule into a modified game.</li> <li>Use a range of different passes appropriately in a modified game.</li> <li>Begin to use a variety of dodges to outwit opponents and get free to receive a pass in a modified game situation.</li> <li>Apply a variety of defending skills into a modified game.</li> <li>Footwork, passing and receiving a ball, moving to receive the ball, signalling for a pass, marking and defending.</li> <li>Footwork, passing and receiving a ball, moving to receive the ball, signalling for a pass, progressing the ball, shooting.</li> <li>Send a ball with accuracy.</li> <li>Receive a ball in space.</li> <li>Travel into a passable position.</li> <li>Pass to players in space.</li> </ul>	<ul> <li>Know how to tag.</li> <li>Practise ballhandling skills.</li> <li>Improve spatial awareness.</li> <li>Practise moving into a space.</li> <li>Be able to place a ball down as if scoring a try.</li> <li>Practise footwork and dodging skills while carrying the ball.</li> <li>Reinforce catching and tagging skills and to apply them in a game.</li> <li>Send the ball accurately.</li> <li>Travel with equipment in a variety of ways.</li> <li>Receive with two hands when in space.</li> <li>Work as a team to find space and score points.</li> </ul>

	PE Curriculum Threads											
	Early Years	Year I	Year 2		Year 3		Year 4		Year 5		Year 6	
Striking and Fielding	Send a ball towards a target. Hit a target consistently. Send and receive. Using different techniques.	Send an object with inci Receive an object consis Strike the ball with cons Send a ball accurately: Use striking, sending as complete core tasks.	tently. sistency. towards a target.	• • •	Be able to send an object with accuracy. Learn how to send and receive with hoth hands accurately. Be able to hit different sized targets when bowling. Be able to work as a team and communicate effectively with teammates.	•	Send and receive with accuracy on a consistent basis. Strike a ball into space. Send a ball accurately towards a batter or target. Receive a ball both with two hands and one hand.	•	Send and receive with confidence and accuracy. Receive a ball with two hands confidently. Send and receive with confidence and accuracy. Do all of the above with increasing accuracy and consistency.	•	Send the ball accurately towards different targets.  Use the correct technique when batting and running between the wickets/bases.  Use the correct techniques when bowling and fielding.	

	PE Curriculum Threads												
	Early Years	Year I	Year 2	Year 3	Year 4	Year 5	Year 6						
Net/Wall Games	<ul> <li>Travel with a ball.</li> <li>Send a ball to a partner.</li> <li>Send a ball towards a target.</li> <li>Receive a ball with two hands.</li> <li>Send and receive a ball when playing with an opponent.</li> </ul>		ending an object.	<ul> <li>Explore different ways to keep control of a ball using a racket.</li> <li>Use different shots (forehand, backhand)</li> <li>Keep a rally going with a partner.</li> <li>Understand which shot to play and when to play it.</li> </ul>	<ul> <li>Keep control of a ball using a racket.</li> <li>Send a ball towards a target with accuracy.</li> <li>Send and receive with confidence and accuracy to score points.</li> <li>Competitively play and keep score against someone else.</li> </ul>	<ul> <li>Send and receive a ball over a net.</li> <li>Get in line with the ball to send it back over a net.</li> <li>Move around a court to return the ball in a variety of ways.</li> <li>Return an object from where it came accurately.</li> </ul>	<ul> <li>Send and receive the ball with consistent accuracy.</li> <li>Receive the ball with confidence and shot selection.</li> <li>Send the ball accurately towards different targets.</li> <li>Work as a pair when sending and receiving to outwit the opponent.</li> </ul>						

	PE Curriculum Threads											
	Early Years	Year I	Year 2	Year 3	Year 4	Year 5	Year 6					
Outdoor and Adventure	•	<ul> <li>Move with co-ordinate</li> <li>Travel with control wh</li> <li>Follow a trail with a poskills.</li> <li>Work as a team to sole</li> <li>Use all travelling skills tasks.</li> </ul>	en following a trail. artner using travelling									

		PE C	urriculum Threads			
	Early Years	Year I Year 2	Year 3	Year 4	Year 5	Year 6
Other skills	Start to Play - Steady as you go!  Use different parts to balance. Follow instructions by listening carefully. Be aware of space and what is around you. Travel in different directions.  Balance & Active Play Balance on different body parts. Co-ordinate arms and legs. Twist and turn with agility. Control a ball using co-ordination. Receive a ball confidently with two hands.  Movement & Balance Maintain balance. Pick up and move equipment. Move in different directions. Use agility, balance and co-ordination in a competition.	Movement & Balance  Maintain a balance.  Use co- ordination to keep control of an object.  Use agility to change direction quickly.  Use agility, balance and co-ordination. skills in a multiskill competition.	Strength (incl. Pilates)  Learn techniques for moves that are similar to those used in Pilates.  Be able to link agility and core strength activities together in an appropriate way.  Be able to perform core strength moves with accuracy.  Understand how hula hooping helps to improve core strength.  Develop activities into a circuit in order to improve fitness levels.  Perform a circuit with accuracy.  Improve scores of the skills learned.	Pilates  Perform basic Pilates moves with good technique and understanding.  Perform some controlled Pilates movements, and understand the benefit of doing them.  Perform basic Pilates moves with good technique and understanding.  Learn new moves and develop correct technique.  Understand why breathing is important throughout all of the moves.  Create a cool core move using balance techniques.  Master Pilates moves with accuracy and control, and understand the value of doing them.		Baxercise Compose an aerobic warm-up that raises the heart rate over a sustained time. Demonstrate fluency of moves. Perform complex moves to music. Understand the value of this type of exercise. Demonstrate understanding of boxercise moves and how they can be linked together to make a routine.